# Conformance Units Part 23

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| **CU Name** | **Description** | **Part 23 Concepts** |
| Base Info IsExecutableOn | The Server exposes the ReferenceType IsExecutableOn and all its supertypes in the AddressSpace. | IsExecutableOn |
| Base Info IsExecutingOn | The Server exposes the ReferenceType IsExecutingOn and all its supertypes in the AddressSpace. | IsExecutingOn |
| Base Info Controls | The Server exposes the ReferenceType Controls and all its supertypes in the AddressSpace. | Controls |
| Base Info Utilizes | The Server exposes the ReferenceType Utilizes and all its supertypes in the AddressSpace. | Utilizes |
| Base Info Requires | The Server exposes the ReferenceType Requires and all its supertypes in the AddressSpace. | Requires |
| Base Info IsPhysicallyConnectedTo | The Server exposes the ReferenceType IsPhysicallyConnectedTo and all its supertypes in the AddressSpace. | IsPhysicallyConnectedTo |
| Base Info RepresentsSameEntityAs | The Server exposes the ReferenceType RepresentsSameEntityAs and all its supertypes in the AddressSpace. | RepresentsSameEntityAs |
| Base Info RepresentsSameHardwareAs | The Server exposes the ReferenceType RepresentsSameHardwareAs and all its supertypes in the AddressSpace. | RepresentsSameHardwareAs |
| Base Info RepresentsSameFunctionalityAs | The Server exposes the ReferenceType RepresentsSameFunctionalityAs and all its supertypes in the AddressSpace. | RepresentsSameFunctionalityAs |
| Base Info IsHostedBy | The Server exposes the ReferenceType IsHostedBy and all its supertypes in the AddressSpace. | IsHostedBy |
| Base Info HasPhysicalComponent | The Server exposes the ReferenceType HasPhysicalComponent and all its supertypes in the AddressSpace. | HasPhysicalComponent |
| Base Info HasContainedComponent | The Server exposes the ReferenceType HasContainedComponent and all its supertypes in the AddressSpace. | HasContainedComponent |
| Base Info HasAttachedComponent | The Server exposes the ReferenceType HasAttachedComponent and all its supertypes in the AddressSpace. | HasAttachedComponent |